

norman lewis

200l.xyz
git.200l.xyz
ln@200l.xyz

WORK EXPERIENCE

GDC: Game Developers Conference

Mar 2024

Conference Associate

– Provided exceptional support to speakers and attendees by promptly addressing inquiries and facilitating smooth session transitions, contributing to a 95% satisfaction rating in post-event surveys.

Alta Bakery

Sep 2024 – Present

Crew Member

– Successfully managed high-volume customer demand during peak hours by implementing a streamlined production schedule and cross-training team members, resulting in a 30% reduction in wait times and improved customer satisfaction ratings.

PROJECTS

Project _

Jan 2025

C / Ncurses

– Developed a simple text-based space adventure game coded in C using the ncurses library, allowing players to build a rocket ship and explore the cosmos through interactive storytelling.

SKILLS

programming languages

- C / C++
- Python
- Lua
- JavaScript
- Assembly
- Java

2025.1.22

software

- Vim
- Unix / Linux
- Unreal Engine 4 5
- Visual Studio Code
- Git / Perforce
- Microsoft Visual Studio